

# DIGITAL LITERACY CURRICULUM



**TEACHER'S & TECHNICAL  
STAFF'S WORKSHOP**  
GUIDING STUDENTS ON  
CYBER SAFETY



# Cyber Safety – Basic principles



## Safe and responsible use of Information and Communication Technologies

- Spreading positive approaches towards technology.
- Encouraging people to learn about the risks connected with ICT use and find ways to protect themselves .
- Finding ways to protect yourself and other IT users.
- Participating in workshops, lectures and events connected to cyber safety .

# Cyber Safety – Useful vocabulary



- **Netiquette** – set of rules of cyber space.
- **Internet addiction** – a condition when a person uses internet extensively.
- **Inappropriate content** – content which breaches norms or standards on social, religious, cultural or other grounds.
- **Internet games** – games played via internet.
- **Plagiarism** – an act of fraud.
- **Digital fingerprint** – a mark you leave on the Internet each time you use it.

# Cyber Safety – Useful vocabulary



- **Online reputation** – the opinion about yourself you build online.
- **Cyber bullying** – insulting or being mean to other people on the Internet or via mobile phone.
- **Privacy settings** – settings that allow you to manage personal information you put online.
- **Parental controls** – settings that enable parents to restrict what their children see or use online.

# Cyber Safety – Did you realize?



## Some people:

- Lie
- Argue
- Talk with strangers
- Commit crimes
- Bully others
- Constantly find new ways of misbehaving

**ONLINE**

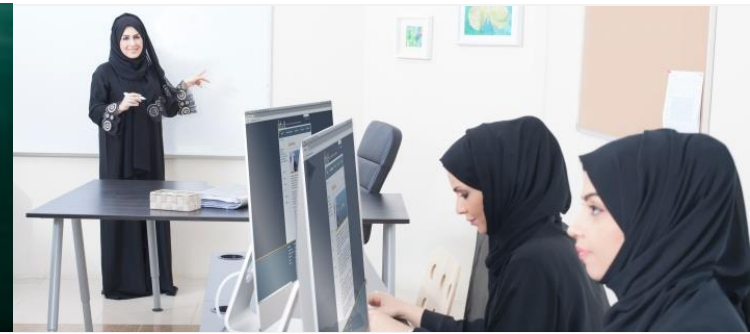
# Cyber Safety – Safety online?



- What is cyber safety?
- Why do we need it?
- Why do people do things that are not safe?
- Who is responsible for maintaining cyber safety in a school?

**Lets Do it!**

# Cyber Safety – So, what do we do?



- Teach
- Guide
- Give ideas
- Warn
- Protect

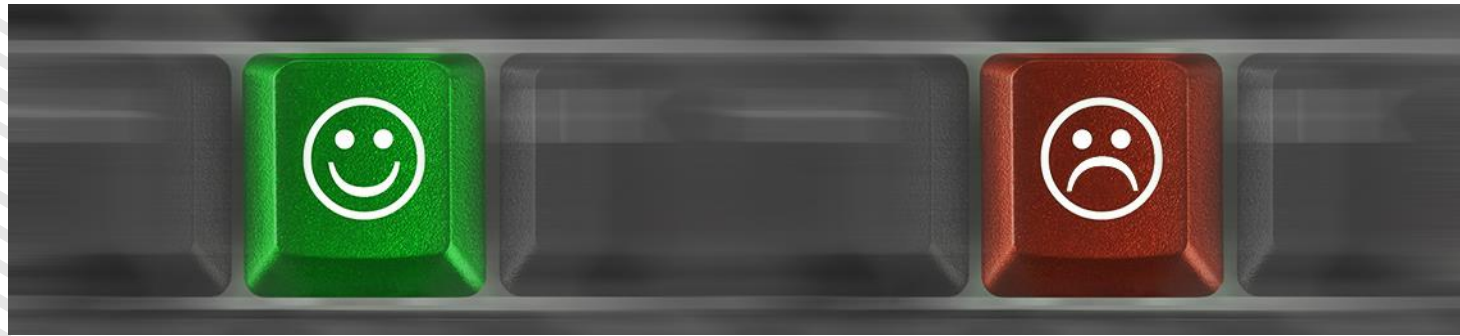
**Not only the children, but the whole community**

# Cyber Safety – Pros and cons of technology





# Cyber Safety – Pros and cons of technology



## Pros:

- Developing creativity.
- Quicker communication.
- Possibility of increasing performance.
- Helping people with disabilities.
- Exchange of thoughts and experience worldwide.

## Cons:

- Possible misuse.
- Some people might forget about traditional communication and loose contact with real world.
- Can be addictive.

# Threats of technology – Role play



# Threats of technology – Role play



# Threats of technology – Role play



# Cyber Safety – Rules against the desires and curiosity



# Cyber Safety – How to make sure students are safe online?



**Join them and set boundaries.**

# Cyber Safety – Ideal Cyber Safety lesson



# Cyber Safety – How to properly prepare a Cyber Safety lesson?





# Case Study– Different Cyber Safety issues in action

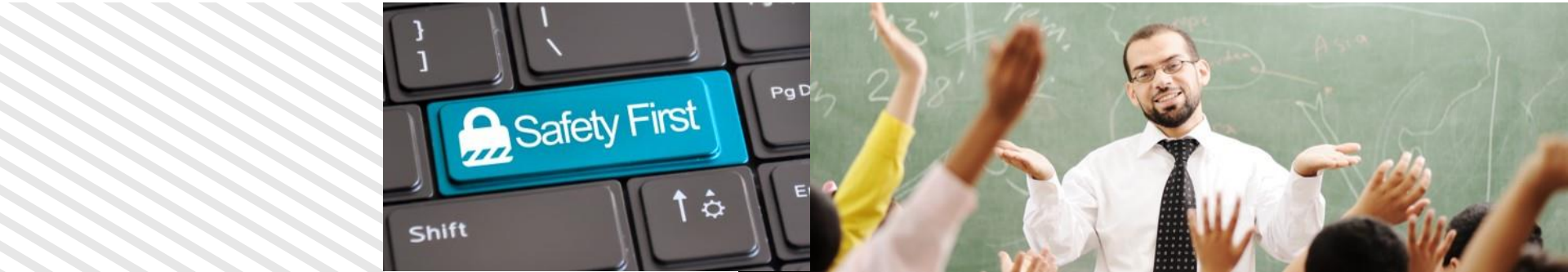


# Cyber Safety – Terms and conditions of computer use in the classroom



- **Why?** To help students tell good from evil.
- **Who?** The teacher! It's your territory. You set the rules. But ask the students for their suggestions.
- **When?** As soon as possible. If you haven't done it yet – do it during the next lesson.

# Cyber Safety – Conclusion and feedback



## What is Cyber Safety?

- **Who is involved?** The whole school community.
- **Why?** Because we care.
- **Where?** School, home, friend's house, etc.
- **When?** 24/7.



# Thank you

For more information,  
please contact us at [info@safespace.qa](mailto:info@safespace.qa)

